

Introduction to Mobile Robotics

Probabilistic Robotics



Probabilistic Robotics

Key idea:

Explicit representation of uncertainty

(using the calculus of probability theory)

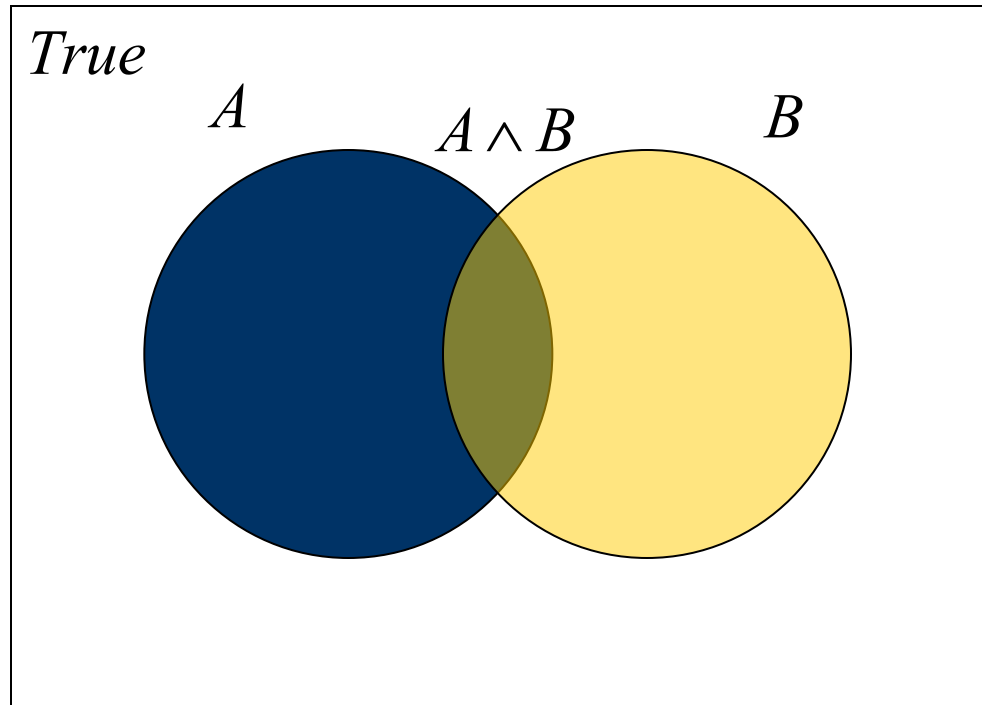
Axioms of Probability Theory

$P(A)$ denotes probability that proposition A is true.

- $0 \leq P(A) \leq 1$
- $P(\textit{True}) = 1$ $P(\textit{False}) = 0$
- $P(A \vee B) = P(A) + P(B) - P(A \wedge B)$

A Closer Look at Axiom 3

$$P(A \vee B) = P(A) + P(B) - P(A \wedge B)$$



Using the Axioms

$$P(A \vee \neg A) = P(A) + P(\neg A) - P(A \wedge \neg A)$$

$$P(\textit{True}) = P(A) + P(\neg A) - P(\textit{False})$$

$$1 = P(A) + P(\neg A) - 0$$

$$P(\neg A) = 1 - P(A)$$

Discrete Random Variables

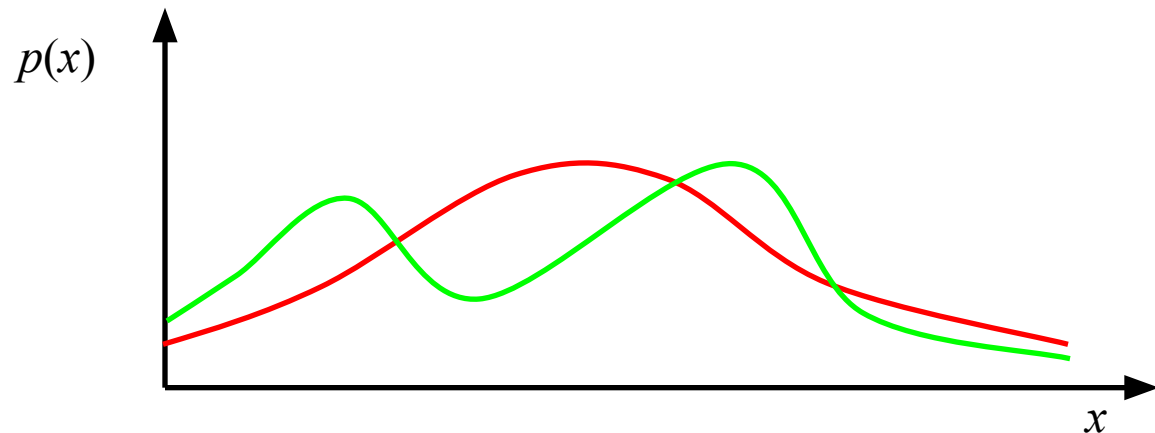
- X denotes a **random variable**
- X can take on a countable number of values in $\{x_1, x_2, \dots, x_n\}$
- $P(X=x_i)$ or $P(x_i)$ is the **probability** that the random variable X takes on value x_i
- $P(\cdot)$ is called **probability mass function**
- E.g. $P(\text{Room}) = \langle 0.7, 0.2, 0.08, 0.02 \rangle$

Continuous Random Variables

- X takes on values in the continuum.
- $p(X=x)$ or $p(x)$ is a **probability density function**

$$P(x \in [a, b]) = \int_a^b p(x) dx$$

- E.g.



“Probability Sums up to One”

Discrete case

$$\sum_x P(x) = 1$$

Continuous case

$$\int p(x) dx = 1$$

Joint and Conditional Probability

- $P(X=x \text{ and } Y=y) = P(x,y)$
- Def: $P(x | y)$ is the probability of x given y
$$P(x | y) = P(x,y) / P(y)$$
$$P(x,y) = P(x | y) P(y)$$
- Def: If X and Y are **independent** then for all x, y :
$$P(x,y) = P(x) P(y)$$

$$\Leftrightarrow P(x | y) = P(x)$$

Conditional Independence

- Def: $P(x, y | z) = P(x | z)P(y | z)$
- Equivalent to $P(x | z) = P(x | z, y)$
and $P(y | z) = P(y | z, x)$
- But this does not necessarily mean

$$P(x, y) = P(x)P(y)$$

(independence/marginal independence)

Marginalization

Discrete case

$$P(x) = \sum_y P(x, y)$$

Continuous case

$$p(x) = \int p(x, y) dy$$

Law of Total Probability

Discrete case

Continuous case

$$P(x) = \sum_y P(x | y)P(y)$$

$$p(x) = \int p(x | y)p(y) dy$$

Quiz on Conditional Independence

Definition: $P(x,y|z) = P(x|z)P(y|z)$

- Equivalent to $P(x|z) = P(x|z,y)$?
- Implies $P(x|y) = P(x)$?
- Is implied by $P(x|y) = P(x)$?

Bayes Formula

$$P(x, y) = P(x | y)P(y) = P(y | x)P(x)$$

\Rightarrow

$$P(x|y) = \frac{P(y|x) P(x)}{P(y)} = \frac{\text{likelihood} \cdot \text{prior}}{\text{evidence}}$$

Normalization

$$P(x|y) = \frac{P(y|x) P(x)}{P(y)} = \eta P(y|x) P(x)$$

$$\eta = P(y)^{-1} = \frac{1}{\sum_x P(y|x) P(x)}$$

Algorithm:

$$\forall x : \text{aux}_{x|y} = P(y|x) P(x)$$

$$\eta = \frac{1}{\sum_x \text{aux}_{x|y}}$$

$$\forall x : P(x|y) = \eta \text{aux}_{x|y}$$

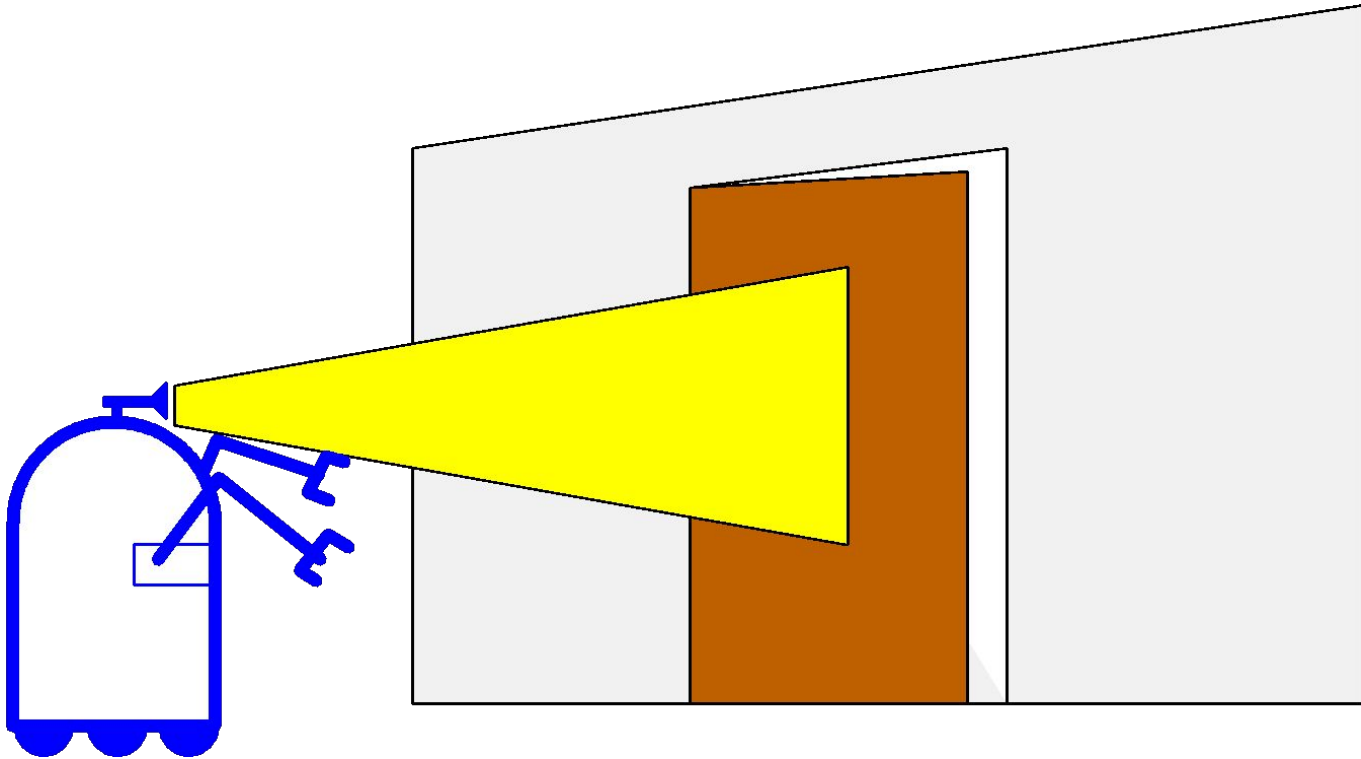
Bayes Rule with Background Knowledge

$$P(x|y) = \frac{P(y|x) P(x)}{P(y)}$$

$$P(x|y, z) = \frac{P(y|x, z) P(x|z)}{P(y|z)}$$

Simple Example of State Estimation

- Suppose a robot obtains measurement z
- What is $P(open | z)$?



Causal vs. Diagnostic Reasoning

- $P(open|z)$ is **diagnostic**
- $P(z|open)$ is **causal**
- In some situations, **causal** knowledge is easier to obtain **count frequencies!**
- Bayes rule allows us to use causal knowledge:

$$P(open | z) = \frac{P(z | open)P(open)}{P(z)}$$

Example

- $z = \text{open}$
- $P(z|\text{open}) = 0.6$ $P(z|\neg\text{open}) = 0.3$
- $P(\text{open}) = P(\neg\text{open}) = 0.5$

Probability that door is open after measurement?

Example

- $z = \text{open}$
- $P(z|\text{open}) = 0.6$ $P(z|\neg\text{open}) = 0.3$
- $P(\text{open}) = P(\neg\text{open}) = 0.5$

$$P(\text{open} | z) = \frac{P(z | \text{open})P(\text{open})}{P(z | \text{open})p(\text{open}) + P(z | \neg\text{open})p(\neg\text{open})}$$

$$P(\text{open} | z) = \frac{0.6 \cdot 0.5}{0.6 \cdot 0.5 + 0.3 \cdot 0.5} = \frac{0.3}{0.3 + 0.15} = 0.67$$

- z raises the probability that the door is open

Combining Evidence

- Suppose our robot obtains another observation z_2
- How can we integrate this new information?
- More generally, how can we estimate $P(x \mid z_1, \dots, z_n)$?

Recursive Bayesian Updating

$$P(x | z_1, \dots, z_n) = \frac{P(z_n | x, z_1, \dots, z_{n-1}) P(x | z_1, \dots, z_{n-1})}{P(z_n | z_1, \dots, z_{n-1})}$$

Markov assumption:

z_n is independent of z_1, \dots, z_{n-1} if we know x

$$\begin{aligned} P(x | z_1, \dots, z_n) &= \frac{P(z_n | x) P(x | z_1, \dots, z_{n-1})}{P(z_n | z_1, \dots, z_{n-1})} \\ &= \eta P(z_n | x) P(x | z_1, \dots, z_{n-1}) \end{aligned}$$

Example: Second Measurement

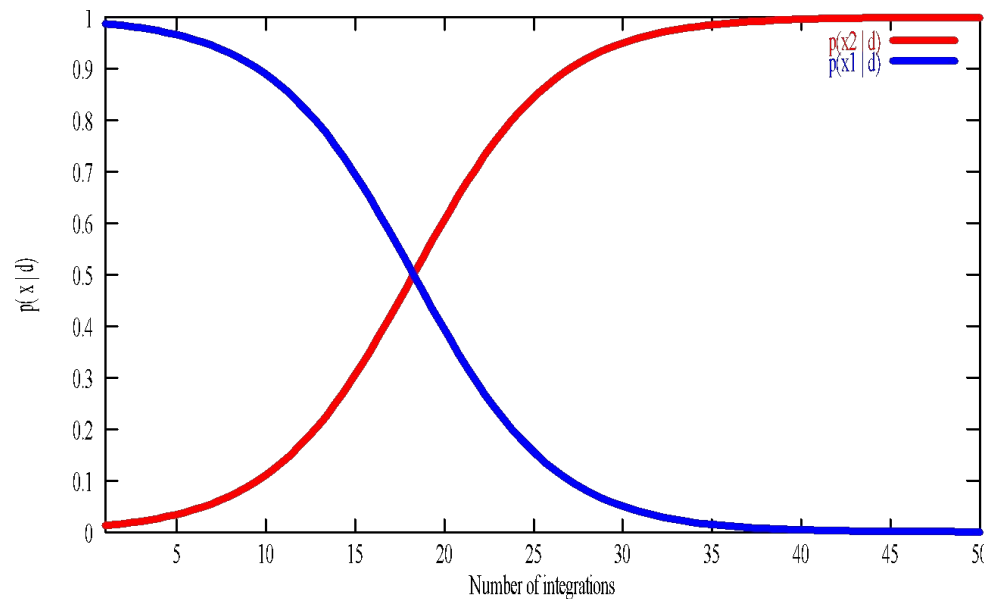
- $P(z_2|open) = 0.25$ $P(z_2|\neg open) = 0.3$
- $P(open|z_1) = 2/3$

$$\begin{aligned} P(open | z_2, z_1) &= \frac{P(z_2 | open) P(open | z_1)}{P(z_2 | open) P(open | z_1) + P(z_2 | \neg open) P(\neg open | z_1)} \\ &= \frac{\frac{1}{4} \cdot \frac{2}{3}}{\frac{1}{4} \cdot \frac{2}{3} + \frac{3}{10} \cdot \frac{1}{3}} = \frac{\frac{1}{6}}{\frac{1}{6} + \frac{1}{10}} = \frac{\frac{1}{6}}{\frac{4}{15}} = \frac{5}{8} = 0.625 \end{aligned}$$

- z_2 lowers the probability that the door is open

A Typical Pitfall

- Two possible locations x_1 and x_2
- $P(x_1) = 0.99$
- $P(z|x_2) = 0.09$ $P(z|x_1) = 0.07$



Actions

- Often the world is **dynamic** since
 - **actions carried out by the robot,**
 - **actions carried out by other agents,**
 - or just the **time** passing bychange the world

- How can we **incorporate** such **actions**?

Typical Actions

- The robot **turns its wheels** to move
- The robot **uses its manipulator** to grasp an object
- Plants grow over **time** ...

- Actions are **never carried out with absolute certainty**
- In contrast to measurements, **actions generally increase the uncertainty**

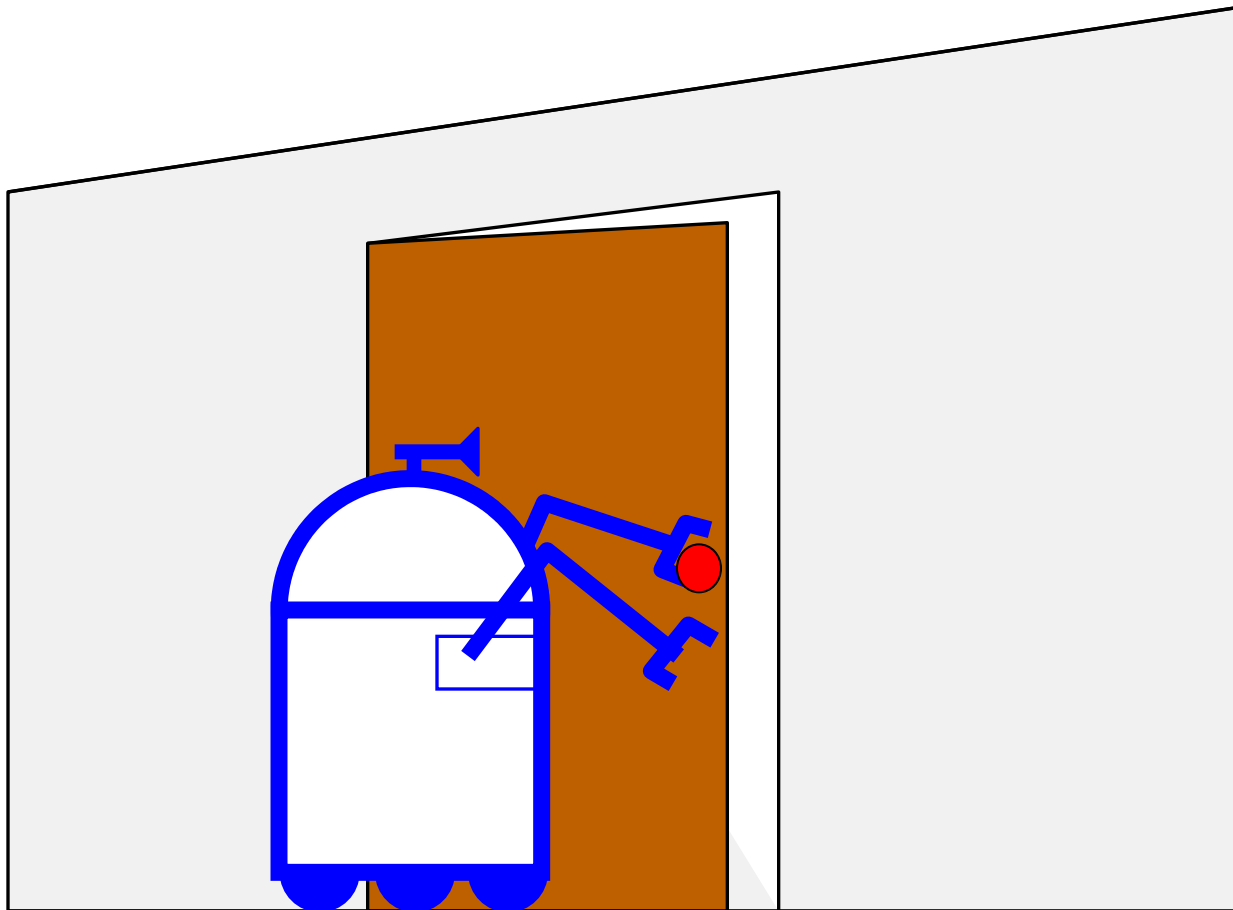
Modeling Actions

- To incorporate the outcome of an action u into the current “belief”, we use the conditional pdf

$$P(x \mid u, x')$$

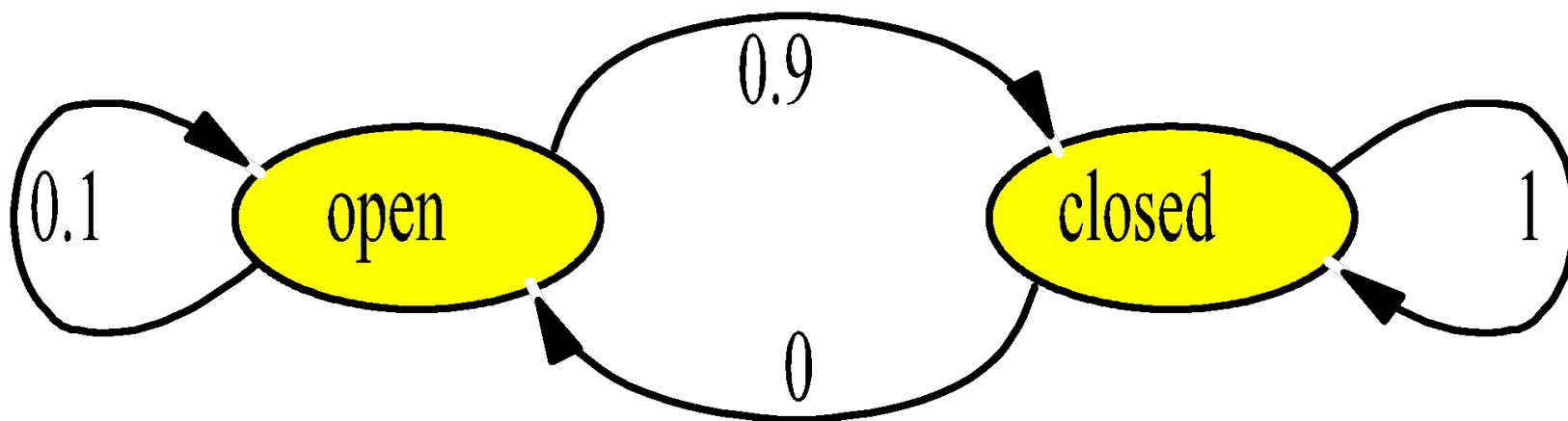
- This term specifies the pdf that **executing u changes the state from x' to x .**

Example: Closing the door



State Transitions

$P(x | u, x')$ for $u = \text{“close door”}$:



If the door is open, the action “close door” succeeds in 90% of all cases

Integrating the Outcome of Actions

Continuous case:

$$P(x | u) = \int P(x | u, x') P(x' | u) dx'$$

Discrete case:

$$P(x | u) = \sum P(x | u, x') P(x' | u)$$

We will make an independence assumption to get rid of the u in the second factor in the sum.

Example: The Resulting Belief

$$\begin{aligned}P(\textit{closed} | u) &= \sum P(\textit{closed} | u, x')P(x') \\ &= P(\textit{closed} | u, \textit{open})P(\textit{open}) \\ &\quad + P(\textit{closed} | u, \textit{closed})P(\textit{closed}) \\ &= \frac{9}{10} * \frac{5}{8} + \frac{1}{1} * \frac{3}{8} = \frac{15}{16}\end{aligned}$$

$$\begin{aligned}P(\textit{open} | u) &= \sum P(\textit{open} | u, x')P(x') \\ &= P(\textit{open} | u, \textit{open})P(\textit{open}) \\ &\quad + P(\textit{open} | u, \textit{closed})P(\textit{closed}) \\ &= \frac{1}{10} * \frac{5}{8} + \frac{0}{1} * \frac{3}{8} = \frac{1}{16} \\ &= 1 - P(\textit{closed} | u)\end{aligned}$$

Bayes Filters: Framework

- **Given:**

- Stream of observations z and action data u :

$$d_t = \{u_1, z_1, \dots, u_t, z_t\}$$

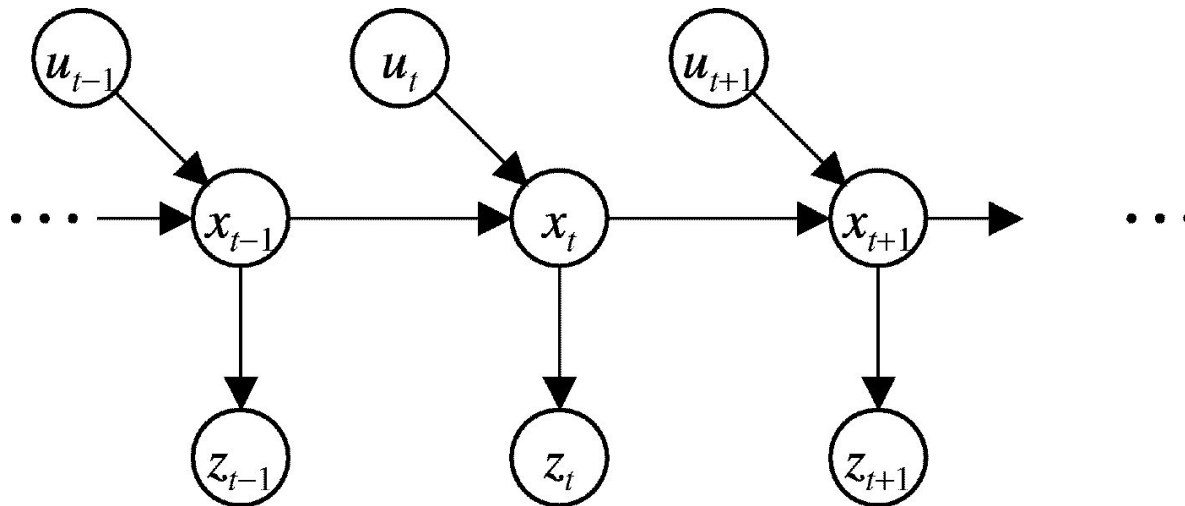
- **Sensor model** $P(z | x)$
- **Action model** $P(x | u, x')$
- **Prior** probability of the system state $P(x)$

- **Wanted:**

- Estimate of the state X of a **dynamical system**
- The posterior of the state is also called **Belief**:

$$Bel(x_t) = P(x_t | u_1, z_1, \dots, u_t, z_t)$$

Markov Assumption



$$P(z_t \mid x_{0:t}, z_{1:t-1}, u_{1:t}) = P(z_t \mid x_t)$$

$$P(x_t \mid x_{1:t-1}, z_{1:t-1}, u_{1:t}) = P(x_t \mid x_{t-1}, u_t)$$

Underlying Assumptions

- Independent noise
- Perfect model, no approximation errors

z = observation
 u = action
 x = state

Bayes Filters

$$\boxed{Bel(x_t)} = P(x_t | u_1, z_1, \dots, u_t, z_t)$$

Bayes $= \eta P(z_t | x_t, u_1, z_1, \dots, u_t) P(x_t | u_1, z_1, \dots, u_t)$

Markov $= \eta P(z_t | x_t) P(x_t | u_1, z_1, \dots, u_t)$

Total prob. $= \eta P(z_t | x_t) \int P(x_t | u_1, z_1, \dots, u_t, x_{t-1})$
 $P(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1}$

Markov $= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \dots, u_t) dx_{t-1}$

Markov $= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) P(x_{t-1} | u_1, z_1, \dots, z_{t-1}) dx_{t-1}$

$$\boxed{= \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}}$$

$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

1. Algorithm **Bayes_filter**($Bel(x), d$):
2. $\bar{\eta} = 0$
3. If d is a **perceptual** data item z then
 4. For all x do
 5. $Bel'(x) = P(z | x) Bel(x)$
 6. $\bar{\eta} = \bar{\eta} + Bel'(x)$
 7. For all x do
 8. $Bel'(x) = \bar{\eta}^{-1} Bel'(x)$
9. Else if d is an **action** data item u then
 10. For all x do
 11. $Bel'(x) = \int P(x | u, x') Bel(x') dx'$
12. Return $Bel'(x)$

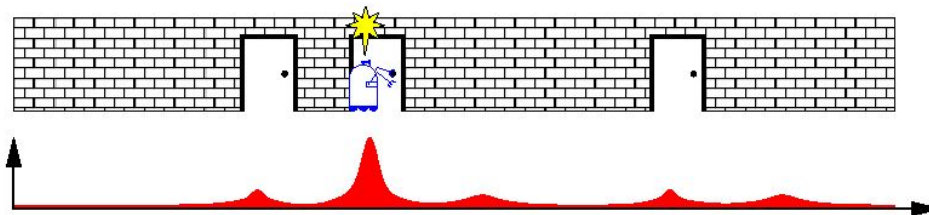
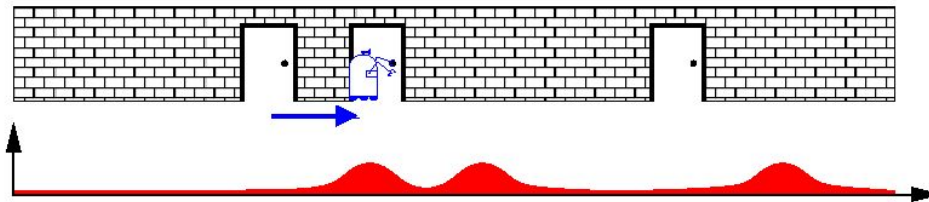
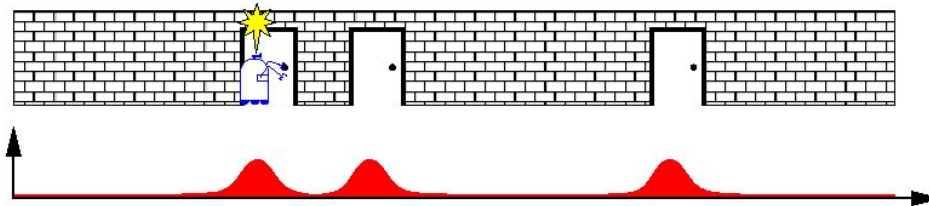
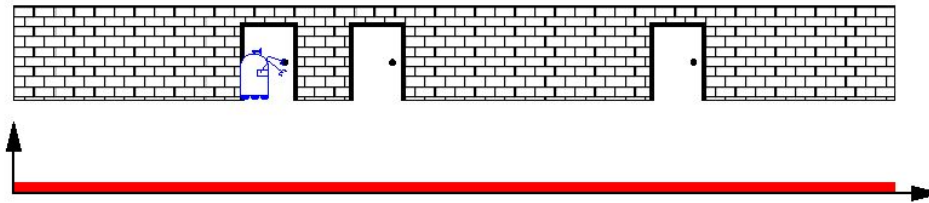
Implementations of the Bayes Filter

$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

- Kalman filters
- Particle filters

Probabilistic Localization

$$Bel(x | z, u) = \alpha p(z | x) \int_{x'} p(x | u, x') Bel(x') dx'$$



Summary

- Bayes rule allows us to compute probabilities that are hard to assess otherwise.
- Under the Markov assumption, recursive Bayesian updating can be used to efficiently combine evidence.
- Bayes filters are a probabilistic tool for estimating the state of dynamic systems.