## **Introduction to Mobile Robotics**

#### Welcome

Wolfram Burgard



## **Today**

- This course
- Robotics in the past and today

## Organization

- Self Study lecture recordings, no on-site lectures
- Thursday 13:00 14:00
   homework, practical exercises (Python), discussions

- Web page: www.informatik.uni-freiburg.de/~ais/
- Exam: Oral or written

## **People**

#### Teaching:

Wolfram Burgard

#### Teaching assistants:

- Daniel Büscher
- Marina Kollmitz
- Lukas Luft

#### Goal of this course

 Provide an overview of problems and approaches in mobile robotics

Probabilistic reasoning: Dealing with noisy data

Hands-on experience

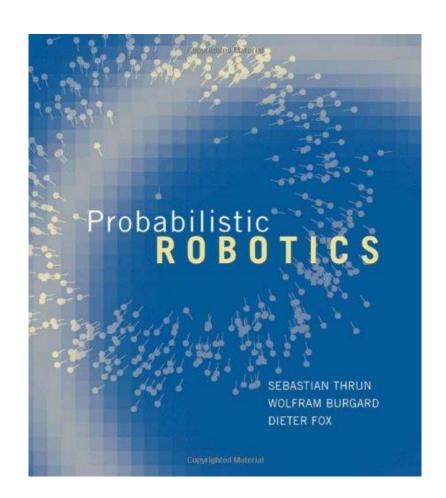
#### **Content of this Course**

- 1. Linear Algebra
- 2. Wheeled Locomotion
- 3. Sensors
- 4. Probabilities and Bayes
- 5. Probabilistic Motion Models
- 6. Probabilistic Sensor Models
- 7. Mapping with Known Poses
- 8. The Kalman Filter
- The Extended Kalman Filter
- 10.Discrete Filters
- 11. The Particle Filter, MCL

- 12. SLAM: Simultaneous Localization and Mapping
- 13. SLAM: Landmark-based FastSLAM
- 14. SLAM: Grid-based FastSLAM
- 15. SLAM: Graph-based SLAM
- 16. Techniques for 3D Mapping
- 17. Iterative Closest Points Algorithm
- 18. Path Planning and Collision Avoidance
- 19. Multi-Robot Exploration
- 20. Information-Driven Exploration
- 21. Summary

#### **Reference Book**

Thrun, Burgard, and Fox: "Probabilistic Robotics"



#### **Relevant other Courses**

- Foundations of Artificial Intelligence
- Computer Vision
- Machine Learning

 and many others from the area of cognitive technical systems.

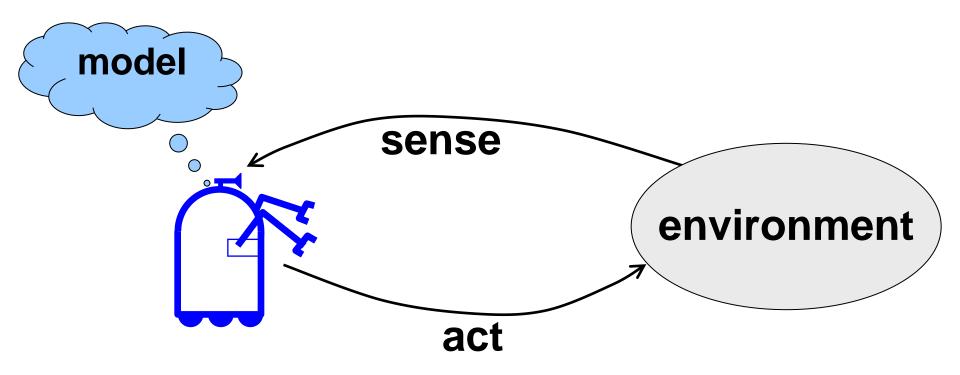
### **Opportunities**

- Projects
- Practicals
- Seminars
- Thesis

... your future!

### **Autonomous Robot Systems**

- perceive their environment and
- generate actions to achieve their goals.

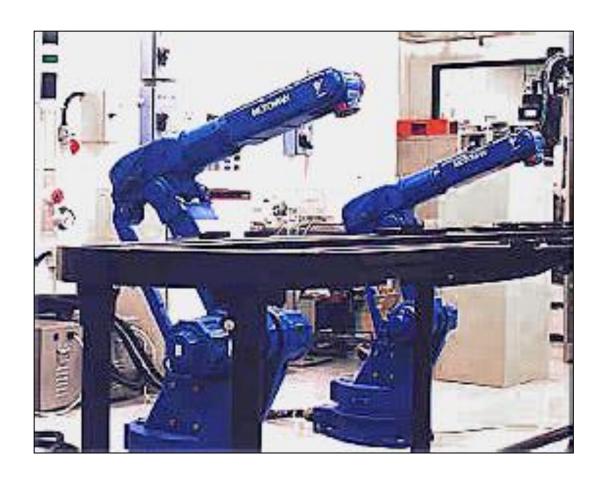


# Tasks Addressed that Need to be Solved by Robots

- Navigation
- Perception
- Learning
- Cooperation
- Acting
- Interaction
- Robot development
- Manipulation
- Grasping
- Planning
- Reasoning

. . .

## **Robotics Yesterday**

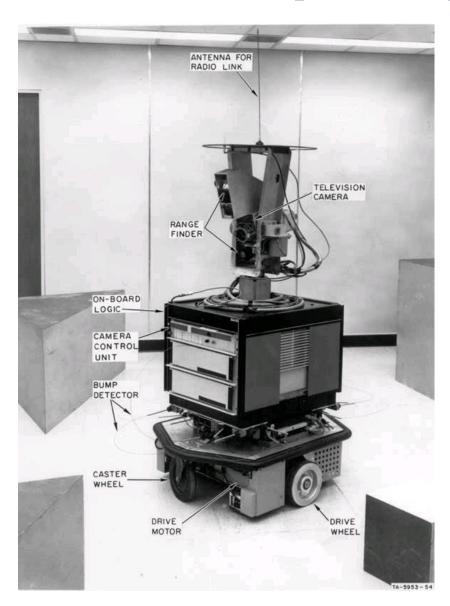


#### **Current Trends in Robotics**

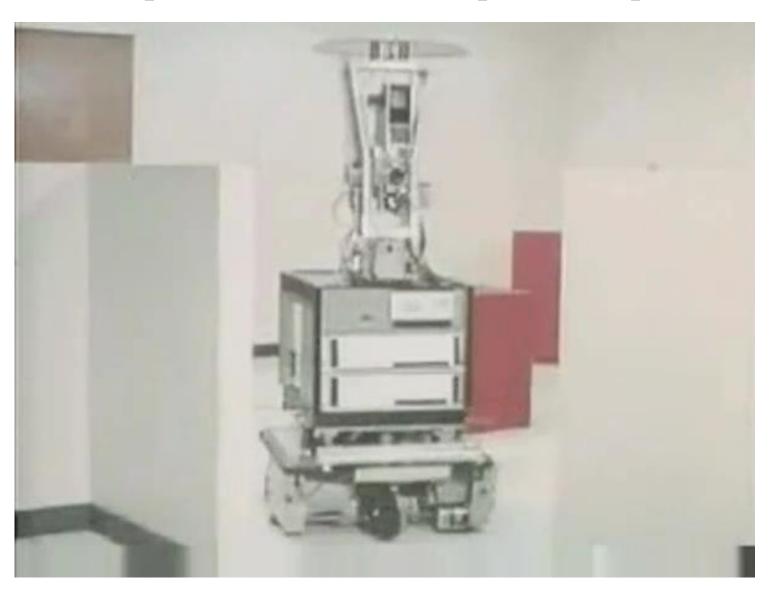
Robots are moving away from factory floors to

- Entertainment, toys
- Personal services
- Medical, surgery
- Industrial automation (mining, harvesting, ...)
- Hazardous environments (space, underwater)

## Shakey the Robot (1966)



## **Shakey the Robot (1966)**



### **Robotics Today**

- Lawn mowers
- Vacuum cleaners
- Self-driving cars
- Logistics
- ...

## **The Helpmate System**



#### **Autonomous Vacuum Cleaners**



#### **Autonomous Lawn Mowers**



## **DARPA Grand Challenge**



[Courtesy by Sebastian Thrun]

## **Walking Robots**

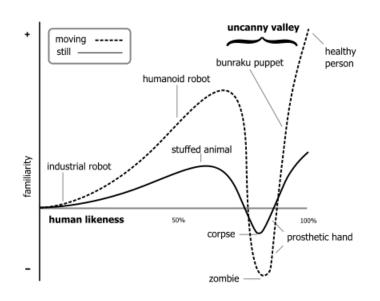


[Courtesy by Boston Dynamics]

#### **Androids**

## Overcoming the uncanny valley







[Courtesy by Hiroshi Ishiguro]

## **Driving in the Google Car**



## **Autonomous Motorcycles**

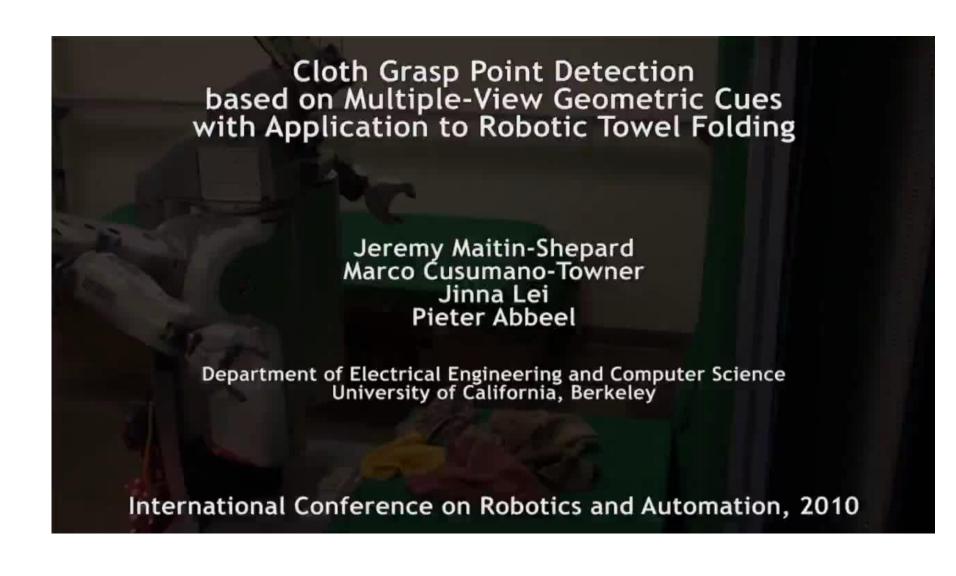


[Courtesy by Anthony Levandowski]

## The Google Self Driving Car



## **Folding Towels**

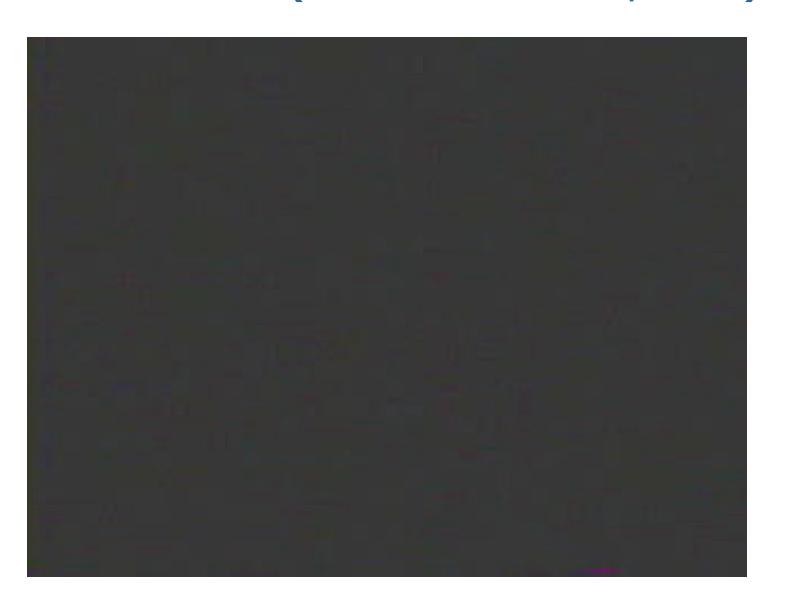


#### Rhino

#### (Univ. Bonn + CMU, 1997)



## Minerva (CMU + Univ. Bonn, 1998)



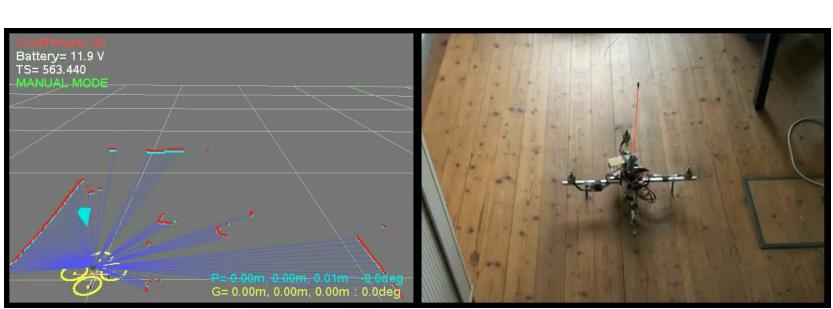
## **Robotics in Freiburg**

## **Autonomous Parking**



**Autonomous Quadrotor Navigation** 

Custom-built system:
laser range finder
inertial measurement unit
embedded CPU
laser mirror



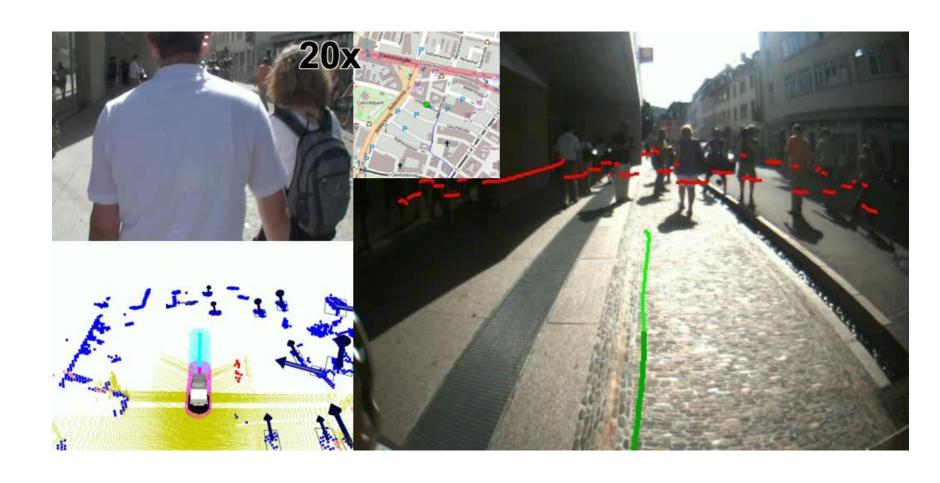
# Precise Localization and Positioning for Mobile Robots



## Obelix – A Robot Traveling to Downtown Freiburg



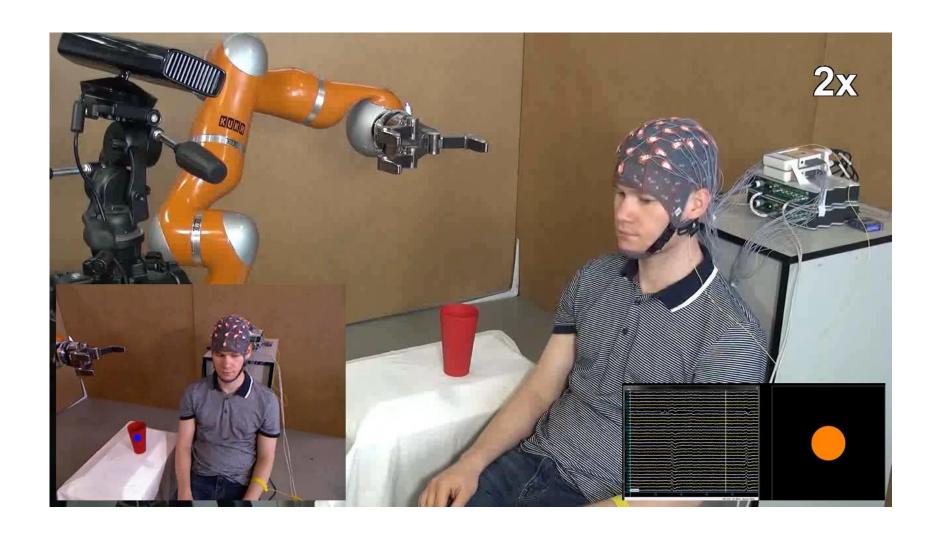
# The Obelix Challenge (Aug 21, 2012)



## The Tagesthemen-Report



#### **Brain-controlled Robots**



## **Teaching: Student Project on the Autonomous Portrait Robot**



#### **Final Result**



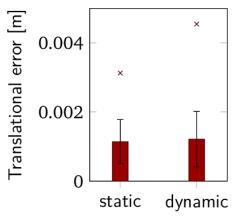
#### **Other Cool Stuff from AIS**

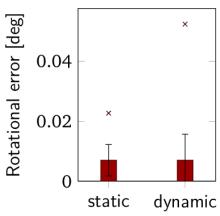


#### **Accurate Localization**

- KUKA omniMove (11t)
- Safety scanners
- Error in the area of millimeters
- Even in dynamic environments









#### 26 Units installed at Boeing

- Fuselage assembly
- 20 vehicles to transport industrial robots for drilling and filling of 60,000 fasteners in
- 6 vehicles for logistics of parts, work stands and fuselages





## Accurate Indoor RGB-D Localization with a Google Tango Device based on 2D Floor Plans

Wera Winterhalter, Freya Fleckenstein, Bastian Steder, Wolfram Burgard, Luciano Spinello







## Deep Learning to Manipulate from Parallel Interaction

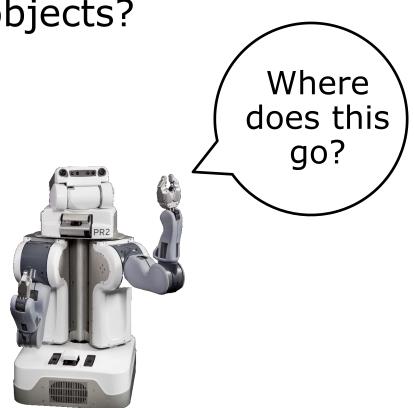


Source: Google Research Blog

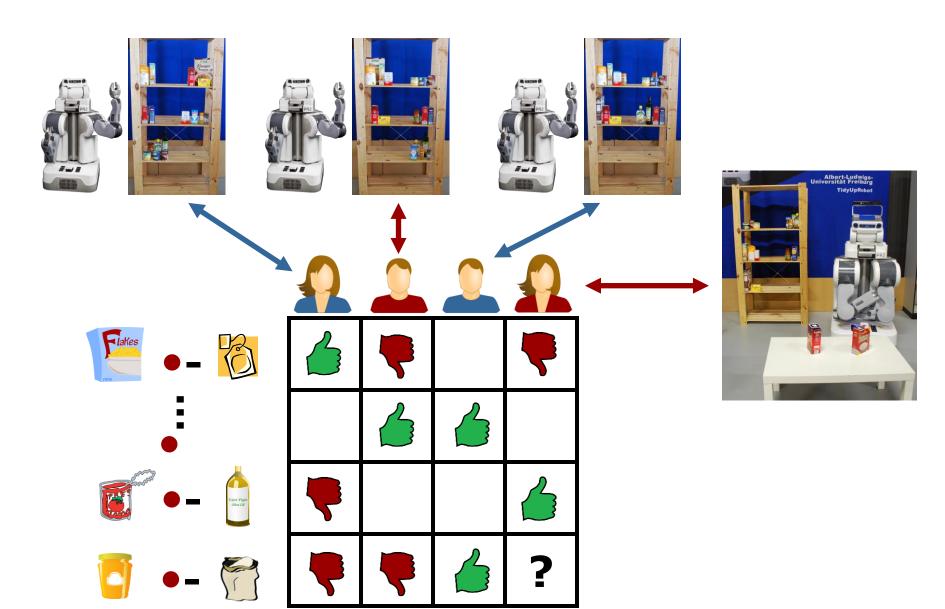
### **Learning User Preferences**

- Task preferences are subjective
- Fixed rules do not match all users
- Constantly querying humans is suboptimal

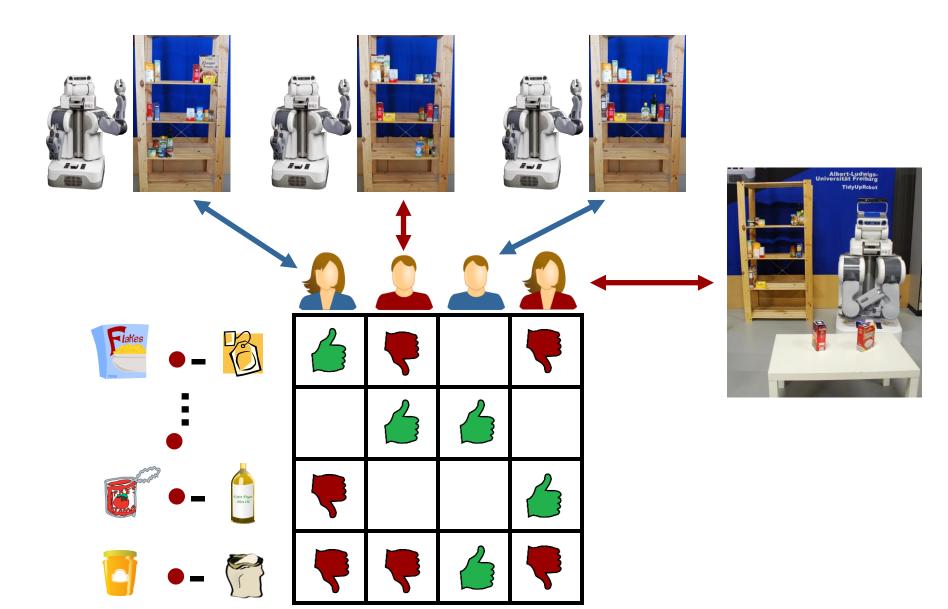
How to handle new objects?



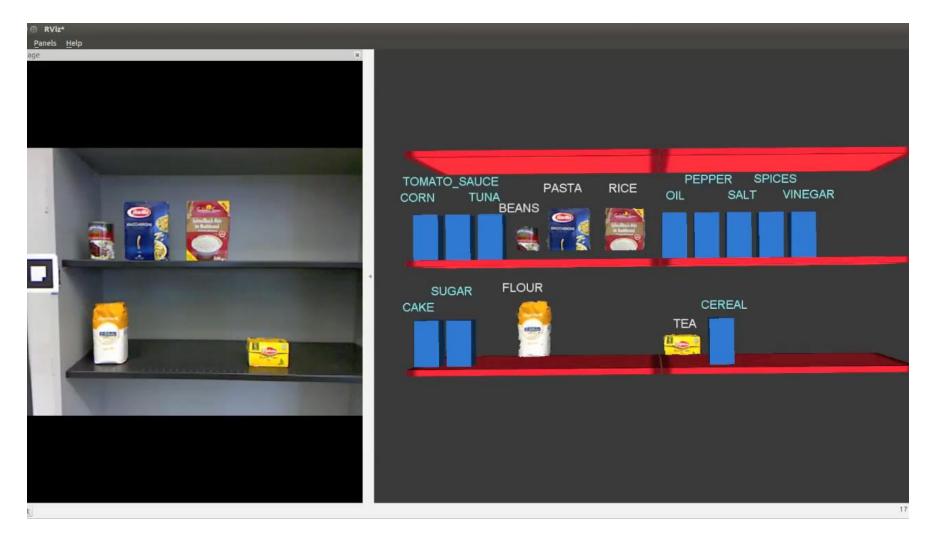
## **Collaborative Filtering**



## **Collaborative Filtering**



# Online Prediction of Preferences



#### Localization in Urban Environments

- Inaccurate (if even available) GPS signal
- No map
- Limited Internet

#### **Motivation**











### **Example**



#### **Example contin.**



Text: irpostbankfmarzcenter tllgi Matched Landmarks:

Postbank finanzcenter



Text: melange Matched Landmarks:

- Melange
- Melange



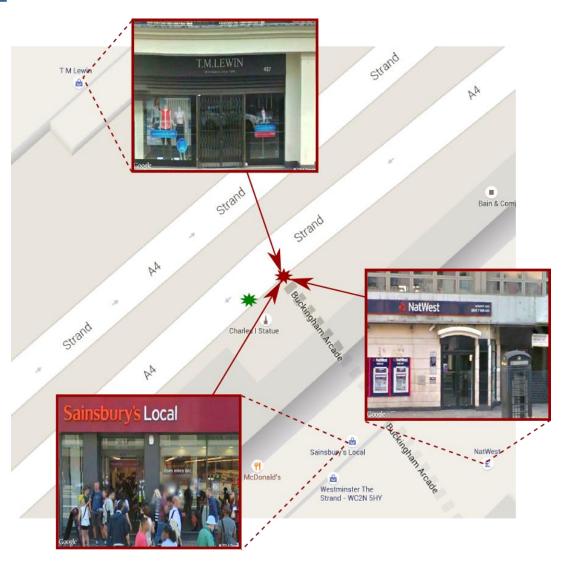
Text: casanova Matched Landmarks:

Casanova





### **Example**



#### **Deep Learning Applications**

RGB-D



object

**Images** 







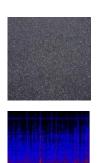
human part







Sound



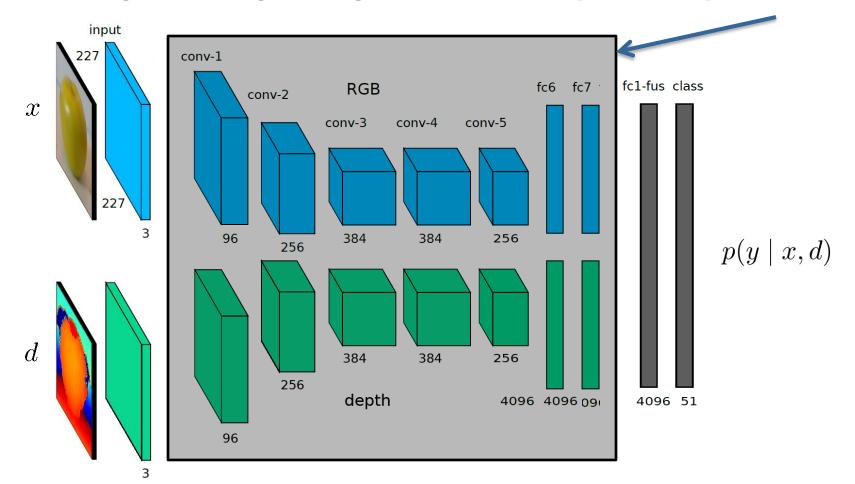




terrain

#### **DCN for Object Recognition**

- Fusion layers automatically learn to combine feature responses of the two network streams
- During training, weights in first layers stay fixed



#### **Learning Results**

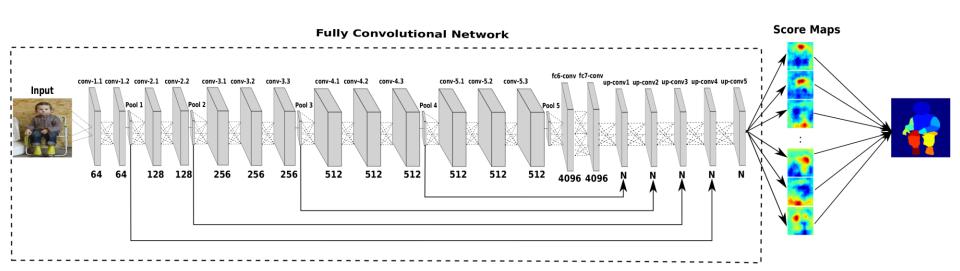


Category-Level Recognition [%] (51 categories)

Method	RGB	Depth	RGB-D
CNN-RNN	80.8	78.9	86.8
HMP	82.4	81.2	87.5
CaRFs	N/A	N/A	88.1
CNN Features	83.1	N/A	89.4
This work, Fus-CNN	84.1	83.8	91.3

#### **Network Architecture**

- Fully convolutional network
  - Contraction and expansion of network input
  - Up-convolution operation for expansion
- Pixel input, pixel output



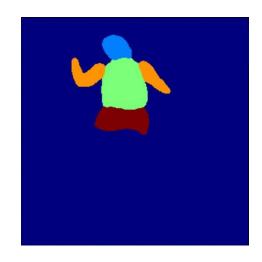
## **Deep Learning for Body Part Segmentation**



•Input Image



Ground Truth



Segmentation mask

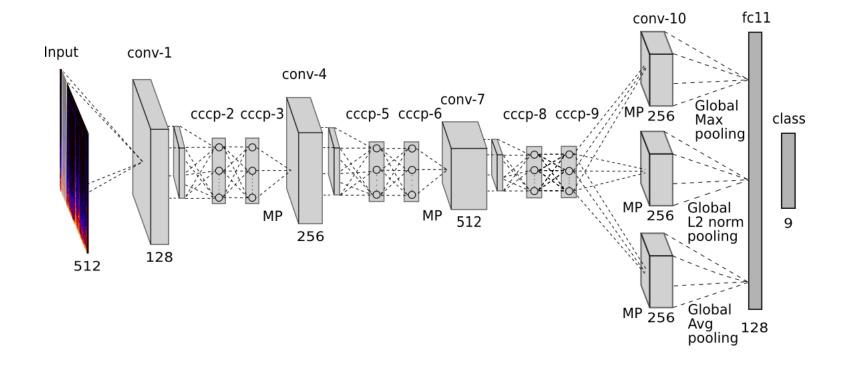
Method	Head	Torso	Arms	Legs	IOU
FCN Ours		<b>- -</b> -		43.25 <b>64.91</b>	

# **Deep Learning for Terrain Classification using Sound**

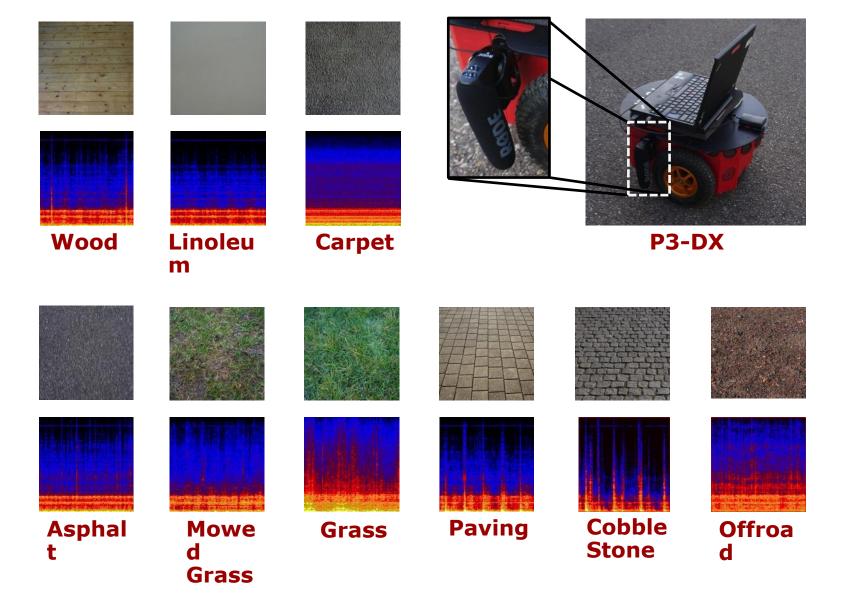


#### **Network Architecture**

- Novel architecture designed for unstructured sound data
- Global pooling gathers statistics of learned features across time



#### **Data Collection**



#### **Results - Baseline Comparison**

			(3001115
Features	SVM Linear	SVM RBF	window) k-NN
Ginna [1] Spectral [2] Ginna & Shape [3] MFCC & Chroma [4] Trimbral [5] Cepstral [6]	$44.87 \pm 0.70$ $84.48 \pm 0.36$ $85.50 \pm 0.34$ $88.95 \pm 0.21$ $89.07 \pm 0.12$ $89.93 \pm 0.21$	$37.51 \pm 0.74$ $78.65 \pm 0.45$ $80.37 \pm 0.55$ $88.55 \pm 0.20$ $86.74 \pm 0.25$ $78.93 \pm 0.62$	$57.26 \pm 0.60$ $76.02 \pm 0.43$ $78.17 \pm 0.37$ $88.43 \pm 0.15$ $84.82 \pm 0.54$ $88.63 \pm 0.06$
F =	0,120 = 0,121	. 5.3 2 = 5.62	33.32 = 330

#### **90.91**% imping en 500 those evil blood pyrevious state of the art

- [1] T. Giannakopoulos, K. Dimitrios, A. Andreas, and T. Sergios, SETN 2006
- [2] M. C. Wellman, N. Srour, and D. B. Hillis, SPIE 1997.
- [3] J. Libby and A. Stentz, ICRA 2012
- [4] D. Ellis, ISMIR 2007
- [5] G. Tzanetakis and P. Cook, IEEE TASLP 2002
- [6] V. Brijesh , and M. Blumenstein, Pattern Recognition Technologies and Applications 2008

### Thank you

... and enjoy the course!