

Sheet 2

Topic: Linear Algebra

Due date: 29.04.2016

Exercise 1: Linear Algebra

(a) Consider the matrices

$$\mathbf{A} = \begin{pmatrix} 0.25 & 0.1 \\ 0.2 & 0.5 \end{pmatrix}, \quad \mathbf{B} = \begin{pmatrix} 0.25 & -0.3 \\ -0.3 & 0.5 \end{pmatrix}.$$

Are they symmetric positive definite?

(b) For

$$\mathbf{C} = \begin{pmatrix} -3 & 0 \\ 0 & 1 \end{pmatrix},$$

find the largest value for $\lambda \in \mathbb{R}$ for which $C + \lambda I$ is not symmetric positive definite.

(c) Write a program in Octave that determines whether a matrix is orthogonal.

(d) Use this program to investigate whether

$$\mathbf{D} = \frac{1}{3} \begin{pmatrix} 2 & 2 & -1 \\ 2 & -1 & 2 \\ -1 & 2 & 2 \end{pmatrix}$$

is orthogonal.

Exercise 2: 2D Transformations as Affine Matrices

Transformations between coordinate frames play an important role in robotics. As background for exercises 2 and 3 on this sheet, please refer to the linear algebra slides on affine transformations and transformation combination.

The 2D pose of a robot w.r.t. a global coordinate frame is commonly written as $\mathbf{x} = (x, y, \theta)^T$, where (x, y) denotes its position in the xy -plane and θ its orientation. The homogeneous transformation matrix that represents a pose $\mathbf{x} = (x, y, \theta)^T$ w.r.t. to the origin $(0, 0, 0)^T$ of the global coordinate system is given by

$$T = \begin{pmatrix} \mathbf{R}(\theta) & \mathbf{t} \\ 0 & 1 \end{pmatrix}, \quad \mathbf{R}(\theta) = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix}, \quad \mathbf{t} = \begin{pmatrix} x \\ y \end{pmatrix}$$

- (a) While being at pose $\mathbf{x}_1 = (x_1, y_1, \theta_1)^T$, the robot senses a landmark l at position (l_x, l_y) w.r.t. to its local frame. Use the matrix T_1 to calculate the coordinates of \mathbf{l} w.r.t. the global frame.
- (b) Now imagine that you are given the landmark's coordinates w.r.t. to the global frame. How can you calculate the coordinates that the robot will sense in its local frame?
- (c) The robot moves to a new pose $\mathbf{x}_2 = (x_2, y_2, \theta_2)^T$ w.r.t. the global frame. Find the transformation matrix T_{12} that represents the new pose w.r.t. to \mathbf{x}_1 . *Hint:* Write T_{12} as a product of homogeneous transformation matrices.
- (d) The robot is at position \mathbf{x}_2 . Where is the landmark $\mathbf{l} = (l_x, l_y)$ w.r.t. the robot's local frame now?

Exercise 3: Sensing

A robot is located at $x = 1.0m$, $y = 0.5m$, $\theta = \frac{\pi}{4}$. Its laser range finder is mounted on the robot at $x = 0.2m$, $y = 0.0m$, $\theta = \pi$ (with respect to the robot's frame of reference).

The distance measurements of one laser scan can be found in the file `laserscan.dat`, which is provided on the website of this lecture. The first distance measurement is taken in the angle $\alpha = -\frac{\pi}{2}$ (in the frame of reference of the laser range finder), the last distance measurement has $\alpha = \frac{\pi}{2}$ (i.e., the field of view of the sensor is π), and all neighboring measurements are in equal angular distance (all angles in radians).

Note: You can load the data file and calculate the corresponding angles in Octave using

```
scan = load("-ascii", "laserscan.dat");
angle = linspace(-pi/2, pi/2, size(scan,2));
```

- (a) Use Octave to plot all laser end-points in the frame of reference of the laser range finder.
- (b) The provided scan exhibits an unexpected property. Identify it and suggest an explanation.
- (c) Use homogeneous transformation matrices in Octave to compute and plot the center of the robot, the center of the laser range finder, and all laser end-points in world coordinates.

Note: You can equally scale the x and y -axis of a plot using

```
axis("equal");
```